# PANIC: Modeling Application Performance over Virtualized Resources

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### Presentation Overview

#### 1 Introduction

- 2 Problem formulation
- 3 PANIC System Overview
- 4 Experimental Results

#### **5** Conclusions

## A really cloudy world...

Cloud deployments are gaining ground against traditional computing.

- Reduce administrative costs
- Pay-as-you-go billing
- Elasticity

Achieving elasticity entails knowledge about the application!!

# Application models

Application models: estimate the application performance under different *conditions*:

- Utilized Resources
- Application Level configuration
- Application Load

The *application model* expresses how is performance affected when the parameters change their values.



How can I extract an application model?

Obvious solution: capture the application performance for all the parameters' values (and their combinations).

Assumption: Deploying the same configuration will result in (approx) the same performance

Not practical for complex applications:

- Deployment time
- Deployment cost

## Problem formulation

Web Application example:

- Web Server:  $\{1,2,4,8\}$  cores and  $\{1,2,4,8,16\}G$  of RAM.
- Database Server:  $\{1,2,4,8,16\}G$  of RAM and disk  $\{HDD/SSD\}$ .

 $|\{1,2,4,8\}|\cdot|\{1,2,4,8,16\}|\cdot|\{1,2,4,8,16\}|\cdot|\{\textit{HDD},\textit{SSD}\}|=200$  Deployment space:

$$D = d_1 \times d_2 \times .. \times d_n$$

Application Load:

- discretized (if continuous)
- increases D's dimensionality

### Performance Function

Application performance:

Approximating *p*:

- $\widehat{p}: D \to P$
- sample D and deploy application
- obtain performance point for sample
- function approximation approaches
- objective: keep  $|p \widehat{p}|$  for all  $d \in D$  minimum

## Function Approximation

**Require:** application A, deployment space D, models M**Ensure:** model m

- 1: while not termination\_condition do
- 2:  $p \leftarrow \mathsf{SAMPLE}(D)$
- 3:  $d \leftarrow \mathsf{DEPLOY}(A, p)$
- 4: for  $m \in M$  do
- 5: m.train\_incrementaly(p,d)
- 6: end for
- 7: end while
- 8: **return** best\_model(M)



Samples: knowledge about the application performance

- Static sampling
  - Uniform sampling
  - Random sampling
- Adaptive sampling
  - Greedy Adaptive Sampling

# Greedy Adaptive Sampling algorithm

```
Require: input domain D, chosen samples L, number K
Ensure: sample s
 1: if |L| < K then
 2: s = borderPoint(D)
 3: else
 4: max = 0
 5: for all t_1 \in L do
         for all t_2 \in L do
 6:
 7:
             a = \text{find}_{-}\text{midpoint}(t_1, t_2, D)
 8:
             if |t_1 - t_2| > max and a \notin L then
 9:
               \max = |t_1 - t_2|
10:
                s = a
             end if
11.
12:
          end for
13:
       end for
14: end if
15: return s
```

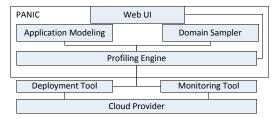


#### Models:

- Regression techniques
- Classification
- WEKA framework
- Multiple instances trained concurrently

## **PANIC** Architecture

#### PANIC: Profiling Applications In the Cloud



- Profiling Engine synchronizes the system's workflows.
- Deployment Tool is generic and works in multiple cloud providers.
- Ganglia: application level metrics are reported as custom metrics.

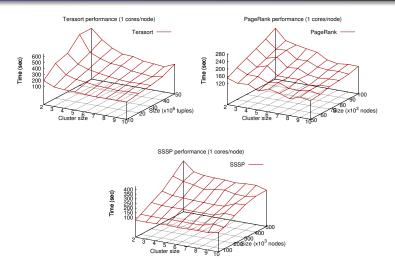
## Applications

Demo applications (deployed over  $\sim$ okeanos):

- TeraSort (Hadoop Application)
- PageRank (Hama Application)
- SSSP (Hama Application)

Dimension	Values	
Nodes	2, 3, 4, 5, 6, 7, 8, 9, 10	
Cores/node	1, 2, 4	
	Terasort (Millions of Key Values)	10, 20, 30, 40, 50
Dataset size	PageRank (Thousands of Nodes)	50, 60, 70, 80, 90, 100
	SSSP (Thousands of Nodes)	50, 100, 200, 300, 400, 500
Accuracy metrics: $R^2 = 1 - \frac{\sum\limits_{i}^{i} (y_i - f_i)^2}{\sum\limits_{i}^{i} (y_i - \overline{y})^2}$ and $MAE = \frac{1}{n} \sum\limits_{i}  f_i - y_i $ .		
Performance metric: execution time		

### Raw performance

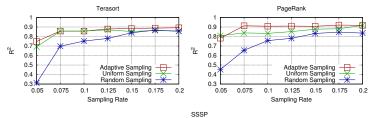


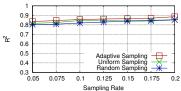
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# $R^2$ vs Sampling Rate

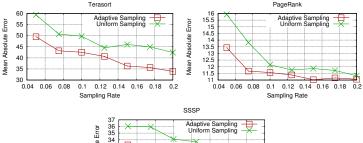




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### Mean Absolute Error vs Sampling Rate





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## Conclusions

In this paper

- Proposed a generic profiling approach applicable to any cloud application
- Proposed the Greedy Adaptive Sampling algorithm which bases its functionality in identifying the steepest points of *p*
- Achieved acceptable accuracy when only 10% of *D* was investigated



#### Questions?

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